



# STORYCOMP PROJECT

**WORKSHOP  
ACTIVITIES**



Co-funded by  
the European Union



Selecting stories & competences

# WORKSHOP ACTIVITY

## THE DISCOVERY OF A STORY



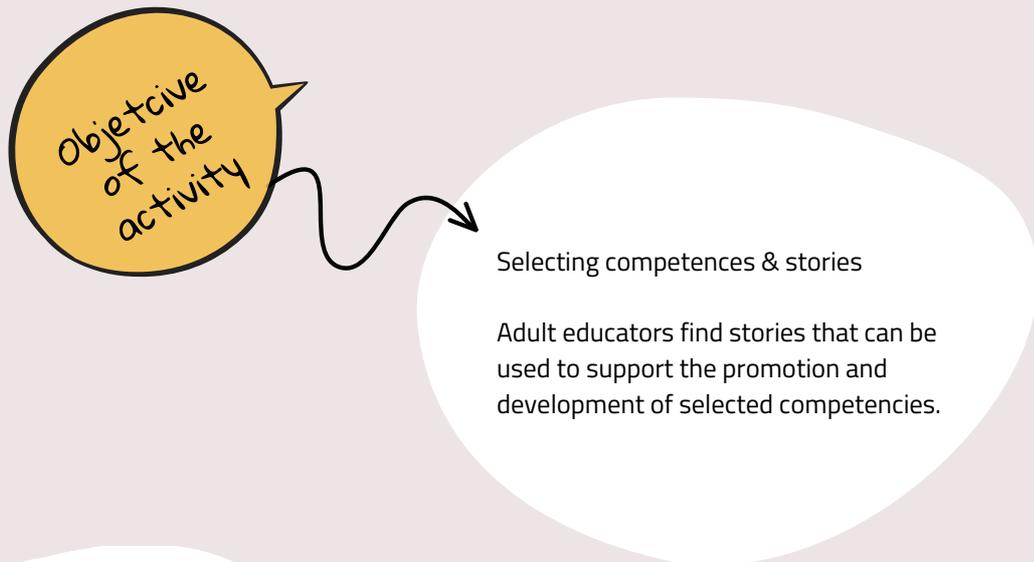
Adult educators



Hours to days



Alone, in pairs or in a group

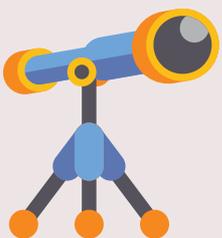


In preparation, the adult educators should know or have defined which competencies are to be promoted or developed based on, for example, a learning objective formulation or an assignment.

Note: It is not important that the competencies are described in a scientifically correct way, it should be practical.



- Padlet or similar tool for documentation and sharing of the explored stories





## Methodology

It's about going on a journey of discovery. Stories can be discovered everywhere:

- among friends or acquaintances
- in the media
- in the library
- in the museum
- at the train station
- at work or during leisure time.

Discovery is understood here in the sense of a "perception" that can be passed on and made useful in the form of a story. On the journey of discovery we find the story itself or get a suggestion for it.

Afterwards, one remembers the competencies to be developed and makes connections between the stories read, heard or observed. If you are with a partner or in a team, you can share your discoveries and associations during or after the discovery process to support each other.



## Evaluation



- What might such a discovery process look like?
- Which places would you visit?
- What suits you better: first the definition of the competencies and then the journey of discovery or the other way around, i.e. more explorative?





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